



Lesson 2 : Invasive species

Resource 2: True or false

To be printed double sided so the true and false headings are on the reverse of the fact. Cut along the dotted lines and lay out all the facts and the headings true and false. Provide the stoat ID leaflet and ask pupils to sort the facts into true or false. Once sorted, pupils can turn them over to check they are correct.

See below for answers.

True

Stoats are invasive non native species to Orkney.

Stoats need to eat 1/4 of their body weight a day.

Stoats give birth to 6-12 kits.

Stoats can swim.

Stoats have a varied diet, eating small mammals, birds and eggs.

Stoats can eat prey which is much bigger in size to them.

The Orkney vole population is in danger because of the stoat.

The Orkney vole is only found on Orkney.

Bird of prey populations, such as the short eared owl and hen harrier will suffer, due to competition with stoats for prey such as vole.

False

Stoats are not a danger to native Orkney species.

Stoats are only found on Orkney.

Stoats live for over 10 years.

Stoats can only feed on prey which is smaller than themselves.

Stoats cannot swim so there is no risk of them reaching smaller Orkney islands.

True

False

Stoats are invasive non native species to Orkney.



Stoats can swim.



Stoats need to eat 1/4 of their body weight a day.



Stoats have a varied diet, eating small mammals, birds and eggs.



Stoats give birth to 6-12 kits.



Stoats can eat prey which is much larger in size to them.



The Orkney vole is only found in Orkney.



The Orkney vole population is in danger because of the stoat.



Stoats are not a danger to native Orkney species.



Bird of prey populations, such as short eared owl and hen harriers, will suffer due to the competition with stoats prey, such as the Orkney vole.



Stoats are only found in Orkney.



Stoats live for over 10 years.



Stoats can only feed on prey which is smaller than themselves.



Stoats cannot swim so there is no risk of them reaching smaller Orkney islands.



True

True

True

True

True

True

True

True

True

False

False

False

False

False